Final Project Outline

CST 205

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**Cirque de Sole Outline**

Utilize code from the game and modify it to include audio and image using techniques learned in this course.

1. Audio Manipulation – This will add sound to the game like:
   1. Background music loop
   2. Character moving sound (footsteps)
   3. Door lock/unlock and open close
2. Image Manipulation – This will create a map of where the player has been and show where they are at now.
   1. Utilize line segment drawing
   2. Map of where they have been
   3. You are here map
   4. Draw line segment between each movement
   5. Reuse code from exec movement
   6. End game image